



# 2025 Malcolm Baseball Invitational

(14 & Under - Pony\*)

Friday - Saturday, May 30 -31, 2025

Malcolm Ball Field



## GAME SCHEDULE

FRIDAY, May 30		
Game 1	6:00 p.m.	Team 1 vs Team 2
Game 2	7:45 p.m.	Team 4 vs Team 5
SATURDAY, May 31		
Game 3	9:00 a.m.	Team 1 vs Team 3
Game 4	10:45 a.m.	Team 4 vs Team 6
Game 5	12:30 p.m.	Team 2 vs Team 3
Game 6	2:15 p.m.	Team 5 vs Team 6
Game 7	4:00 p.m.	5th Place Game (3rd place Pool A vs 3rd place Pool B)
Game 8	5:45 p.m.	3rd Place Game (2nd place Pool A vs 2nd place Pool B)
Game 9	7:30 p.m.	Championship Game (1st place Pool A vs 1st place Pool B)

Pool A
Team 1
Team 2
Team 3

Pool B
Team 4
Team 5
Team 6

**ON SATURDAY GAMES WILL START EARLY IF BOTH TEAMS ARE ON SITE AND READY TO GO  
NO INFIELD WARM-UPS WILL BE ALLOWED THROUGHOUT THE TOURNEY**

**Team Entry Fee:** \$175 – Each team is guaranteed three games

**Team Gate Fee:** \$12/player - (we WILL NOT be collecting admissions at the gate)

**TOTAL ENTRY/GATE FEES:** \$175 + \$12/PLAYER – please complete entry form and bring roster and payment with you to tournament.

**Age Limit:** This is a 14 & Under\* tournament. \*Malcolm plays in the I-80 Pony League and we'll play by their league age limits. No player can turn 15 prior to January 1, 2025. NOTE: If a player is an approved player on I-80 Pony League rosters he is eligible

**Rules:** Games will follow a *modified* version of the I-80 Pony League Rules. See rules sheet for time limits and pitching limits.

**Umpires:** Provided by Premier Umpires - Lincoln, NE

**Tournament Coordinators:** Matt Thieman, (402) 525-1445 or [mthieman17@gmail.com](mailto:mthieman17@gmail.com)

**NOTE:** Malcolm coaches / parents will be on-site at the tournament to run the actual game days.

**Awards:** Medals will be given to each player on first and second place teams.

**Concessions:** Concessions will be available throughout the tournament. Items may include hamburgers, pulled park sandwiches, hot dogs, nachos, pizza, ice cream, candy and pop.



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## TEAM REGISTRATION FORM

Team Name \_\_\_\_\_  
 Head Coach: \_\_\_\_\_  
 Address: \_\_\_\_\_ City \_\_\_\_\_ Zip \_\_\_\_\_  
 Home Phone \_\_\_\_\_ Work Phone \_\_\_\_\_  
 Cell Phone \_\_\_\_\_ E-mail \_\_\_\_\_

### ROSTER

Player's Name	Number	Birthdate	Grade

Assistant Coaches: \_\_\_\_\_  
 \_\_\_\_\_

### Payment Information

Team Entry Fee: \$ 175.00  
 Team Gate Fee: # of players \_\_\_ x \$12 = \$ \_\_\_\_\_  
**TOTAL FEES DUE:** \$ \_\_\_\_\_

Please make check payable to: MYSA

Send completed registration form to:

**MYSA**  
**Attn: Matt Thieman**  
**PO Box 95**  
**Malcolm, NE 68402**

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## Tournament Rules

**This tournament will be played under the following rules:**

- This is a **14 & under Pony tournament** - players may not turn 15 prior to January 1, 2025 (or be on an approved I-80 Pony League Roster).
- **Coin flip** will determine home team in pool play. Higher seed will determine home team in final three games.
- **Games are SIX innings.** If a game is called due to acts of God and cannot be resumed, it is a regulation game if three innings have been completed or if the home team has scored more runs in two and one-half innings than the visiting team has scored in three innings or if the home team scores one more run in its half of the third inning to tie the score. Games suspended prior to the completion of three innings will be resumed at that point.
- **1 hour, 30 minute rule** (no inning will start 1 hour and 30 minutes after first pitch)
- All players and bat boys will be required to wear batting helmets with ear protectors while running the bases. If a player is acting coach, he must wear a batting helmet.
- If a game is tied after regulation innings have been completed or the time limit has expired, teams will put the last scheduled hitter in the previous inning, on second base. The inning will start with one out. For pool play, only one tie breaker inning will be played. If still tied, the game ends and each team will receive ½ towards a win and equal runs allowed. For the 5<sup>th</sup> place and 3<sup>rd</sup> place games, this format will continue until a winner is declared. *The Championship game will be played without this tie breaker rule.*
- Team **must have nine players to start a game.** A team may continue with one less player than it started with. If a player leaves a game leaving a team with fewer than nine players an out will be declared when it's his turn to bat.
- **Mercy Rule:** 12 run lead after 3 innings; 10 run leader after 4 innings; 8 run lead after 5 innings
- **Slide rule** If a play at a base (other than 1<sup>st</sup>) is close, the runner must slide or avoid contact; the player causing deliberate confrontation will be called out; the play becomes dead.
- **Courtesy runners** for Pitcher/Catcher ONLY- same runner must be used through-out the game, unless the courtesy runner is inserted into the line-up. **Courtesy runner option is NOT available if you choose continuous batting.**
- **Intentional walk** may take place by announcement from the catcher or pitcher.
- Teams may choose **continuous batting** and bat all available players. If doing so, this must be declared at the start of the game. All players means all players. If you have 14 players on your bench you can't choose to bat 12 of them. If a player is removed from the lineup due to illness or injury, you do NOT have to take an out for that spot in the lineup unless the removal of the player means your lineup drops below nine players.
- Teams choosing to go with a traditional 9-man lineup may **re-enter** starting players once, but must re-enter in their original position in the batting order. Non-starters are not allowed to re-enter. When a starter re-enters, the player in the starter's batting position in the batting order must be removed from the game and is ineligible for the remainder of the game.
- Teams using a traditional 9-man lineup may use an **(DH) Designated Hitter.** Teams will only bat 9 players. Once a designated hitter enters the game in a defensive position, the team will then lose their designated hitter.
- Any coach or player ejected from a game by an umpire will be ineligible for the next game.
- **Pitchers may pitch 75 pitches per game, no more than 100 pitches total for the tournament. Once a pitcher is removed from the mound he CANNOT return to the mound even if he has pitches remaining.**
- **FINAL STANDINGS WILL BE DETERMINED AS FOLLOWS:**
  - Win-Loss Record
  - Head-to-head
  - Fewest Runs allowed
  - Run differential (+/- 10 runs/game max)
  - Coin flip